2023 Danville Dodgeball Tournament



Rules

- 1. Teams will be made up of **4 players**. All team members must be at least **16 years old** to participate. Roster can hold up to 6 players if needed.
- 2. The object of the game is to eliminate all opposing players by getting them "**OUT**". This may be done by:
 - 1. Hitting an opposing player with a LIVE thrown ball below the shoulders.
 - a. If a player is hit in the head, it will not count. If it is ruled intentional, the player throwing is out. If a player ducks in a thrown, live ball, and get hit above the shoulders, that player is out.
 - 2. **Catching** a LIVE ball thrown by your opponent before it touches the ground. **If Player A gets hit,** Player A must be the one to catch the ball to be safe.

Definition of a LIVE BALL: A ball that has been thrown and has not touched anything, including the floor/ground, another ball, another player, official or other item outside of the playing field (wall, ceiling, etc)

- 3. During play, all players must remain within the boundary lines. Players may leave the boundaries through their side-lines only to retrieve stray balls. They must also return through their side-lines. Players can only throw a ball from inside the boundary lines. If a player crosses the center line and steps on the other team's side, they are out
- 4. Game begins by placing the dodge balls along the center line two (2) on one side of the center hash and two (2) on the other. Players then take a position behind their end line. Following a signal by the official, teams may approach the centerline to retrieve the balls. This signal officially starts the contest. Once a ball is retrieved it must be taken behind the attack-line before it can be legally thrown.

- 5. The first team to legally eliminate all opposing players will be declared the **Winner**. A **5-minute time limit** has been established for each contest. If neither team has been eliminated at the end of the 5 minutes, the team with the greater number of players remaining will be declared the winner. If there is a tie a one minute, 1 on 1 battle will begin.
- 6. **To reduce stalling**, a violation (one of the players will be called out by the court monitor) will be called if a team in the lead controls all four (4) balls on their side of the court for more than **10 seconds**. This also applies to tied teams as well.
- 7. A player can hold a ball to deflect other balls being thrown, but if they lose control of the ball when it's hit, they are out. Players cannot be holding two Dodgeballs to block a thrown ball coming from opposing player. If this happens you will be called out by the court monitor.
- 8. Rules will be enforced primarily by the "Honor system". Players will be expected to rule whether or not a hit was legal or whether they were legally eliminated. All contests will be supervised by a court monitor. The court monitor's responsibility will be to rule on any situation in which teams cannot agree. THE COURT MONITOR'S DECISION IS FINAL NO EXCEPTIONS.
- 9. Best out of 3 games will win the match.
- 10. Any player is subject to a possible ejection if obscenities are yelled at any player or staff member. If punches are thrown, or any other violent act is made against another player, that player will be ejected and removed from the tournament and forced to leave. If they do not comply, the team will be removed from the tournament.

^{*}Rules are subject to chance at any time. If there is a situation that is not described in the rules, Danville Parks staff will make the final call.

